

# Determining the Dark Matter distribution in galaxies with Deep Learning (2111.08725)

As part of the darkmachines projects challenges: <https://darkmachines.org/>

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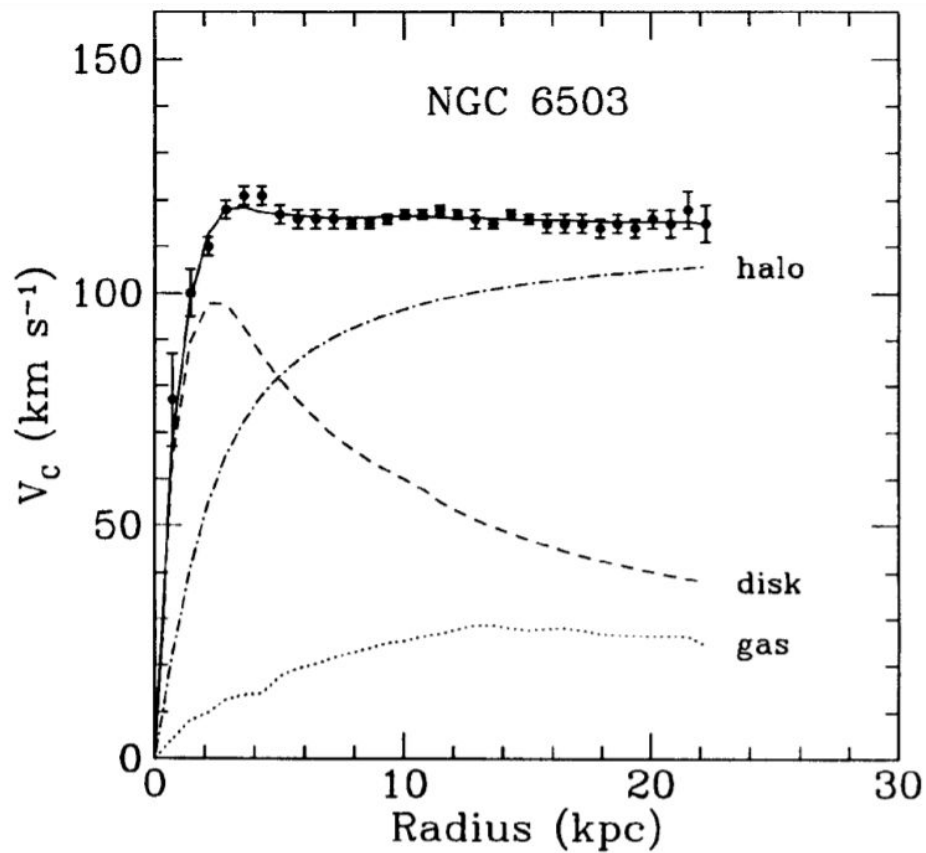


# Outline

- Introduction
- Constructions of the dataset
  - TNG100 Simulations (1707.03401, 1707.03395, 1707.03395, ...)
  - SKIRT (2003.00721)
  - MARTINI (<https://github.com/kyleaoman/martini>)
- Results
  - Prediction of the Dark matter profile
  - Comparison between different architectures
  - Comparison between different inputs
  - Comparison with Rotation Curve method
- Conclusions and Future work

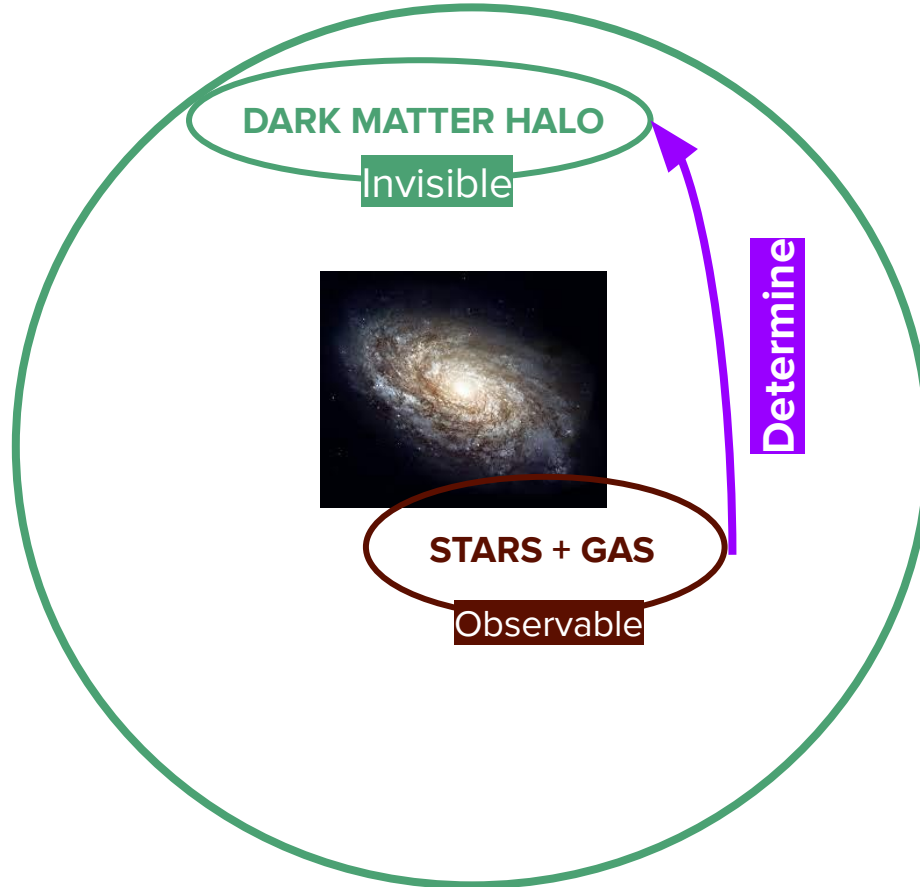
# Introduction

# Rotation Curves



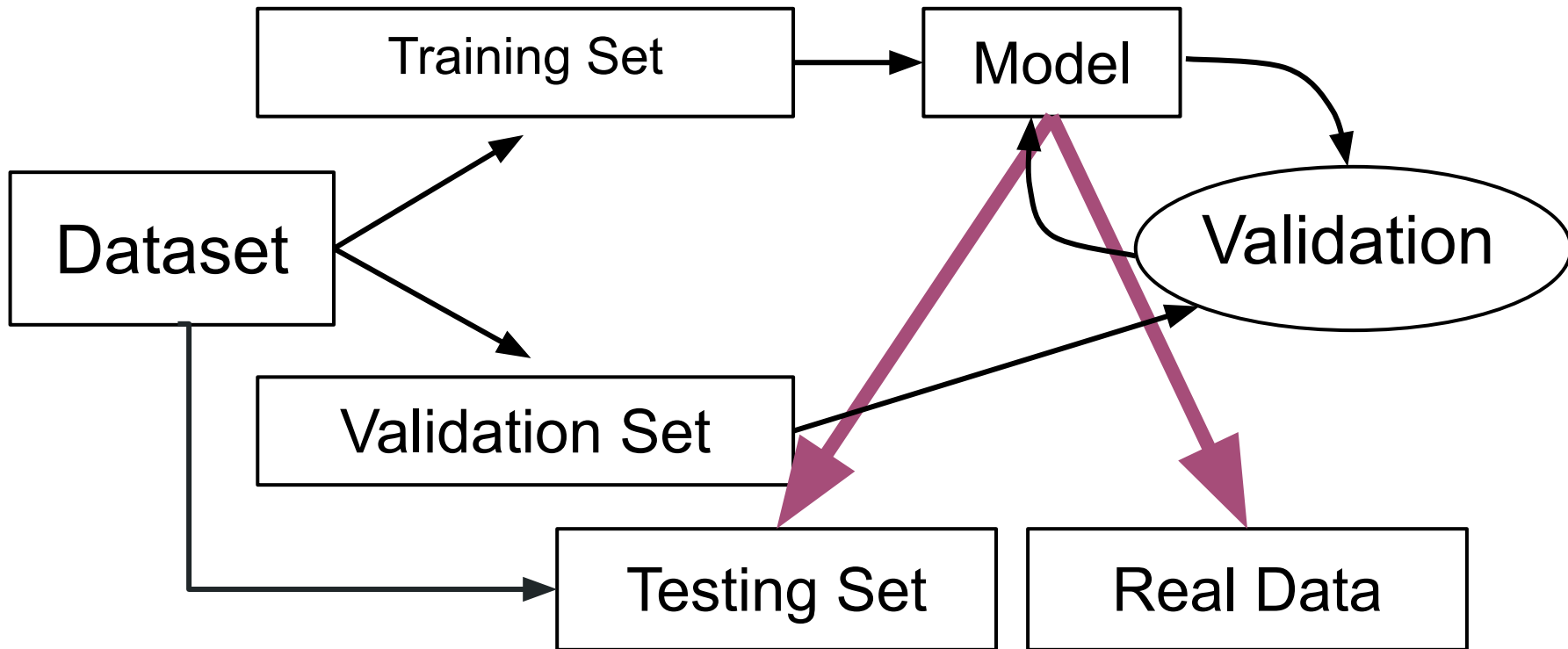
**NGC 6503 Rotation Curve**

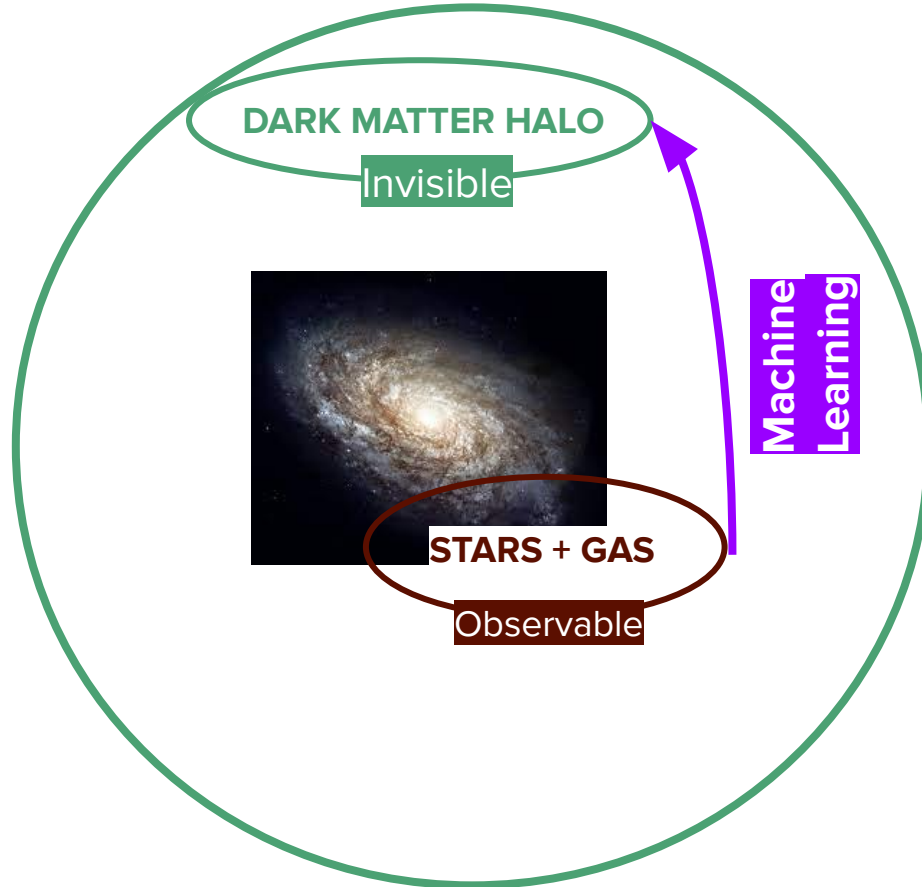
Katherine Freese 0812.4005



# Brief introduction to Machine Learning

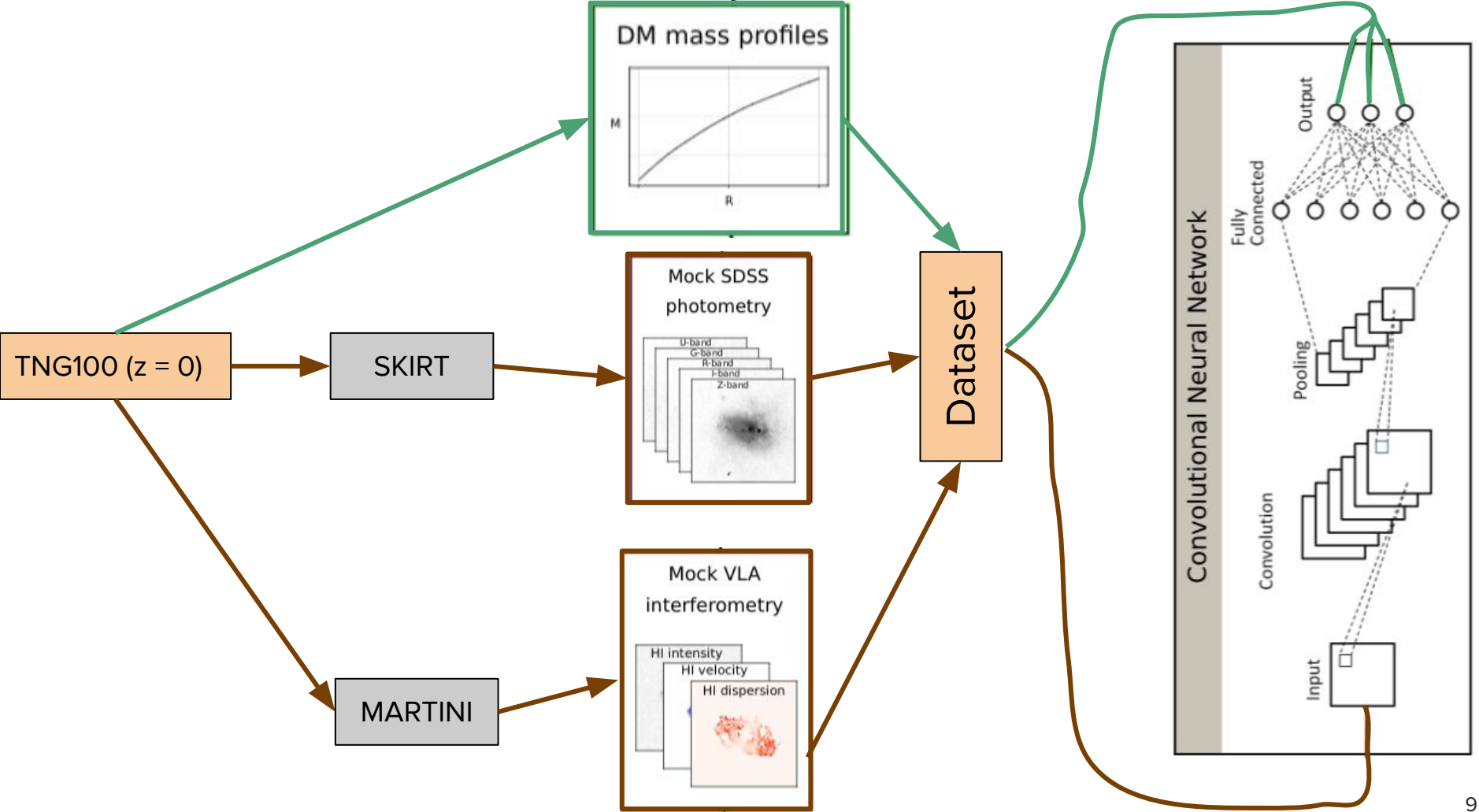
## Supervised Learning





# Construction of the Dataset



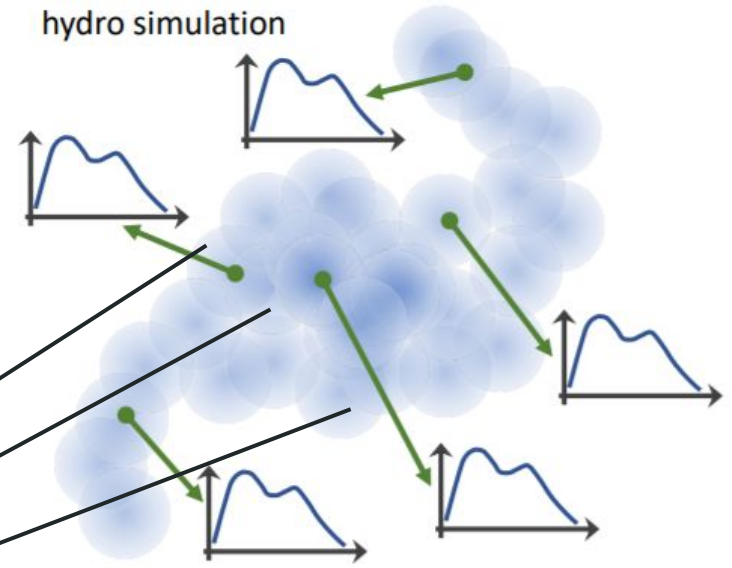


## TNG100 Simulation

- Planck cosmology
- 106.5 Mpc by side
- $1820^3$  DM particles
- $1820^3$  hydrodynamic cells
- DM resolution  $7.5 \cdot 10^6 M_{\odot}$
- Baryon resolution  $1.4 \cdot 10^6 M_{\odot}$
- 136 snapshots from  $z=127$  to  $z=0$

Property	Criterion
Simulation snapshot	99 ( $z = 0$ )
Stellar mass	$10^{10} M_{\odot} \leq M_{\star} \leq 10^{12} M_{\odot}$
Star formation rate	$\text{SFR} \geq 0.1 M_{\odot}/\text{yr}$
Central galaxy	SubhaloParent = 0
Cosmological origin	SubhaloFlag = 1

Radiative transfer code which emulates the stellar emissions and subsequent light-ray propagation to the observer, taking into account the absorption and re-emission by dust.

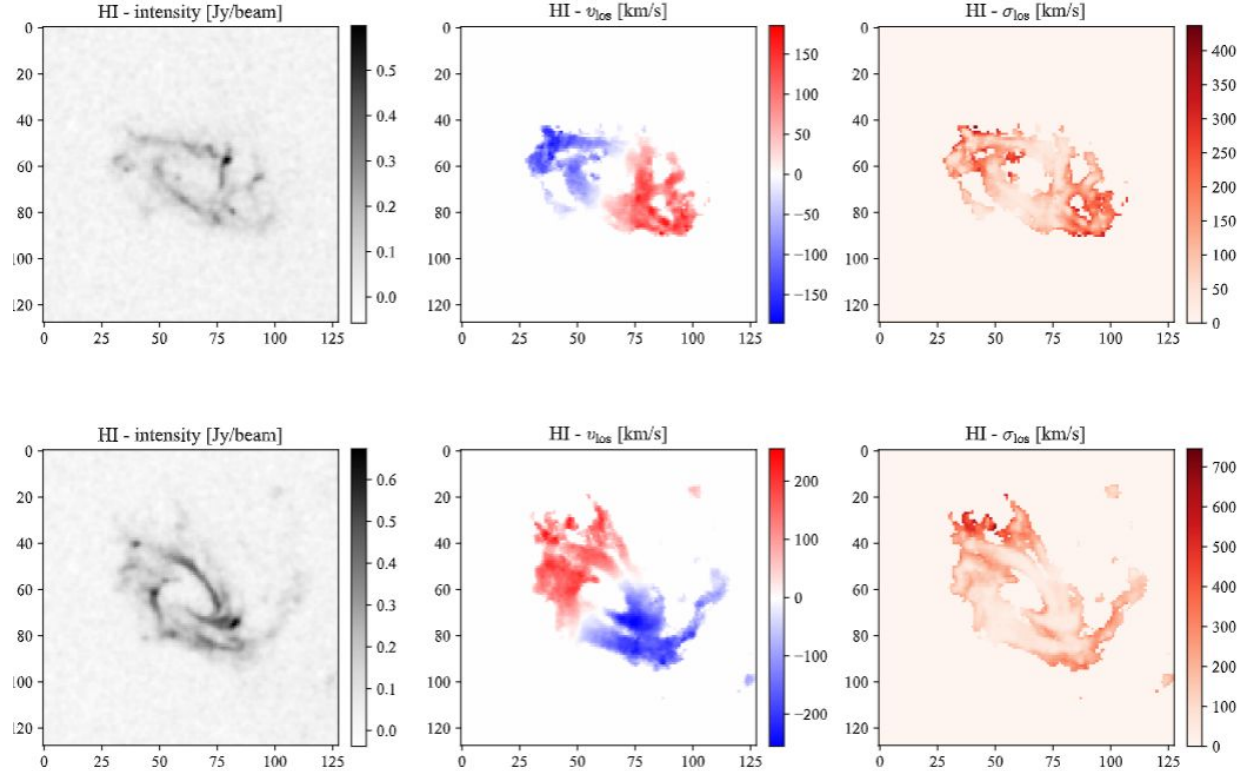


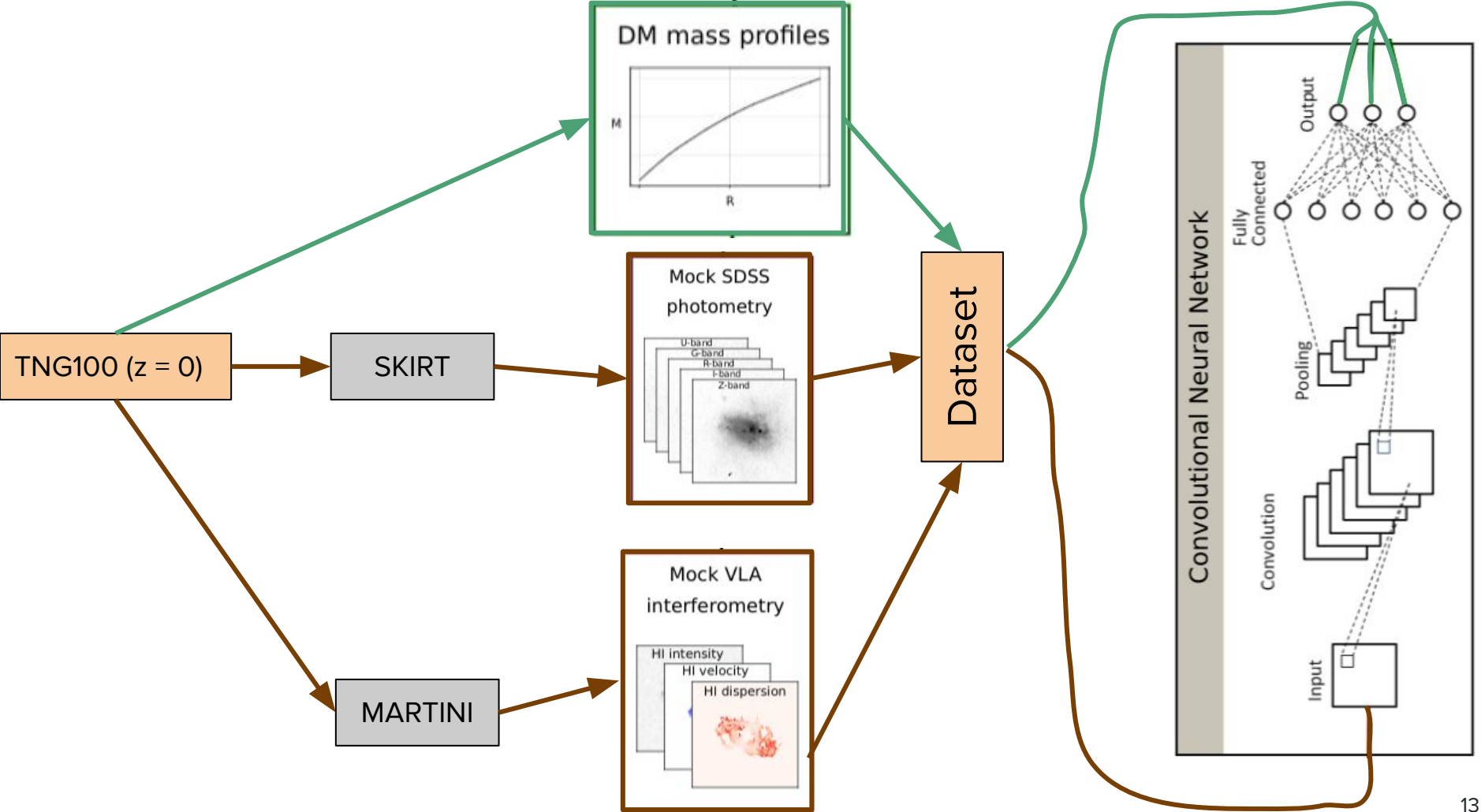
SED interpolated from template family for each particle or cell



# MARTINI

Allows for the creation of synthetic resolved HI line observations (i.e. data cubes) directly from the snapshot of a hydrodynamic simulation, and its posterior analysis.



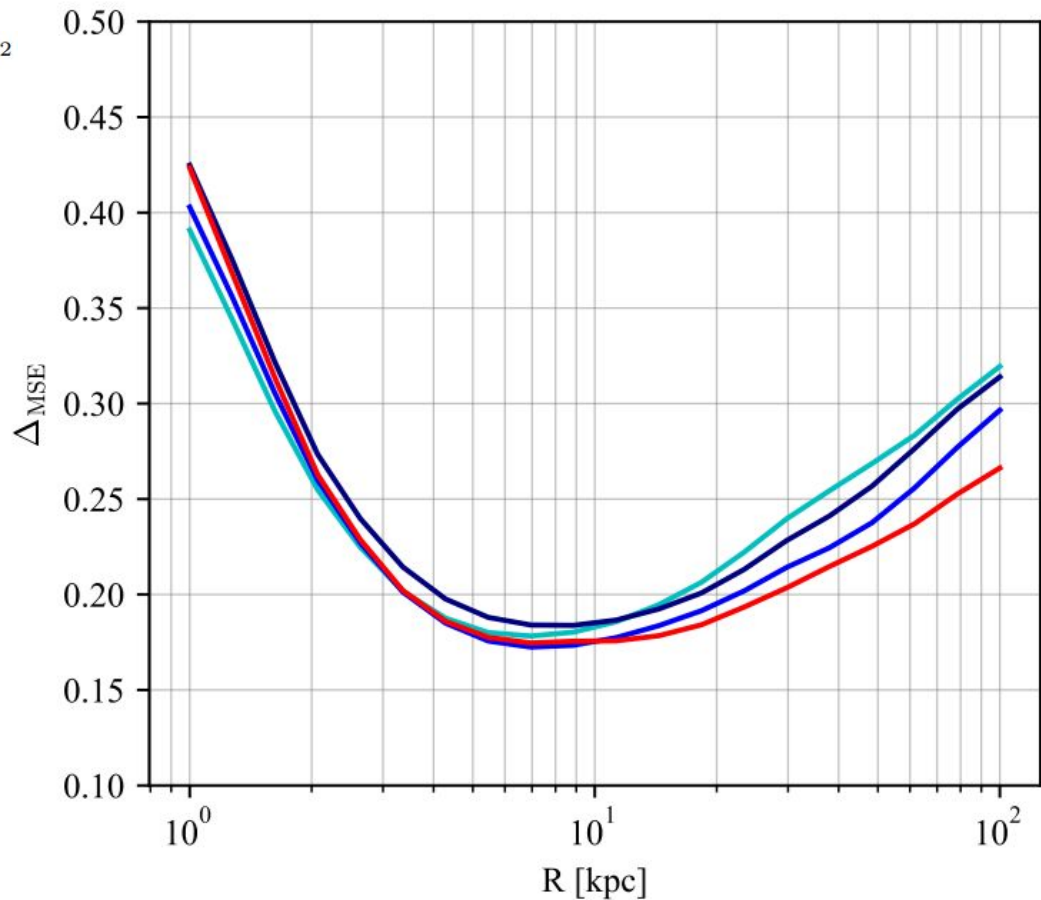


# Results

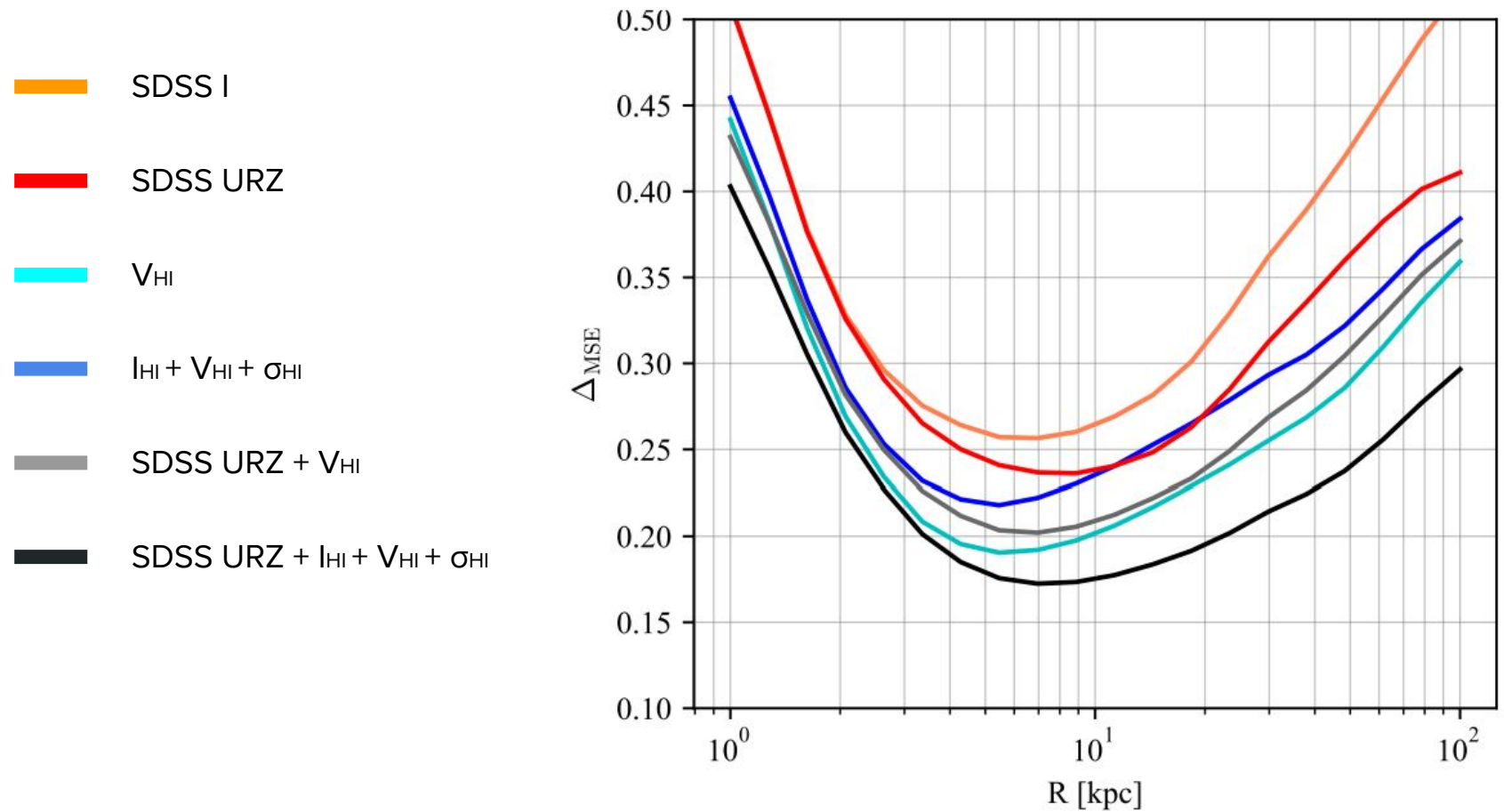
# Comparison between different architectures

$$\Delta_{\text{MSE}}(R_i) = \left[ \frac{1}{N} \sum_{j=1}^N \left( \frac{\mu_j(R_i) - \hat{\mu}_j(R_i)}{\hat{\mu}_j(R_i)} \right)^2 \right]^{1/2}$$

- Architecture A
- Architecture B
- Architecture C
- ResNet50



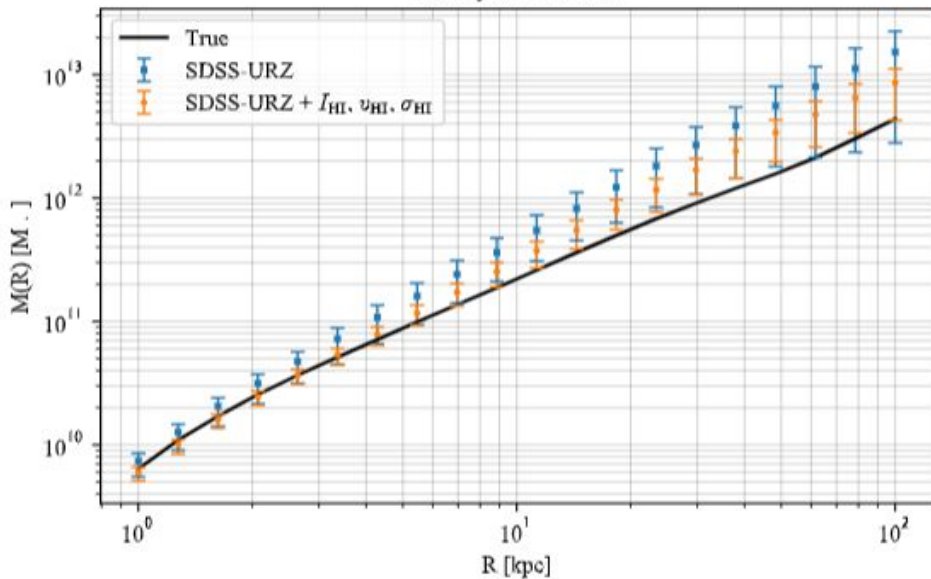
# Comparison between different inputs



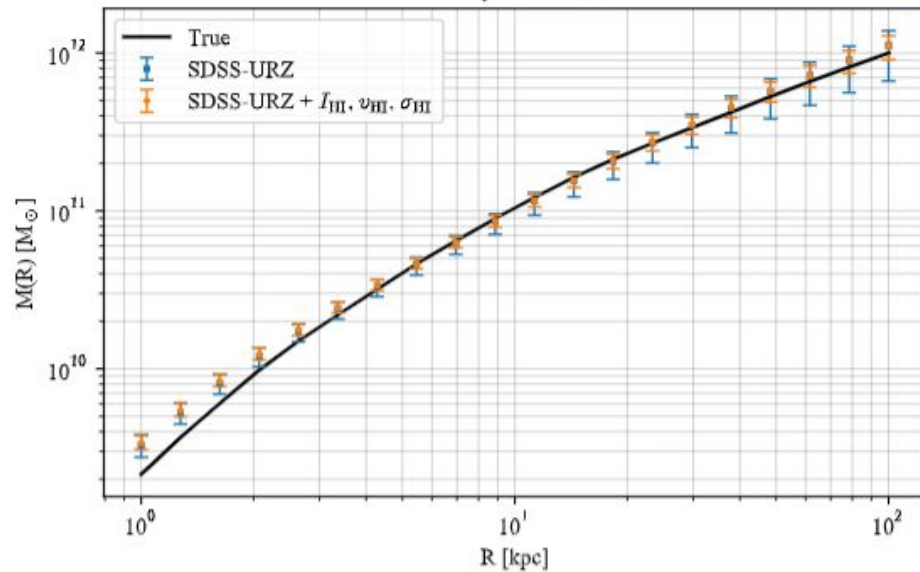


# Prediction of the dark matter profile

Galaxy ID: 108013



Galaxy ID: 60744



# Conclusions and Future work

- Our algorithm is able to reconstruct the DM distribution profile with high performance throughout the extension of the galaxy.
- The highest performance is achieved in the intermediate regions with a mean square error below 0.2 using all the photometric and spectroscopic information.
- Even in the absence of spectroscopic information, our method is able to recover the dark matter profile with a mean square error below 0.3 in the intermediate regions.
- Our reconstruction of the DM distribution is completely data-driven, and does not need any assumption on the shape nor the functional form of the DM profile.
- The method developed here is applicable to different types of galaxies since it does not rely on explicit physical assumptions regarding the dynamical state of the system.

# Conclusions and Future work

- We will make a comparison with the dark matter profile obtained through the traditional rotation curve analysis for the simulated galaxies.
- Study the robustness of our results to the hydrodynamical cosmological simulation.
- Apply our method to real galaxies and compare the results with other estimations.

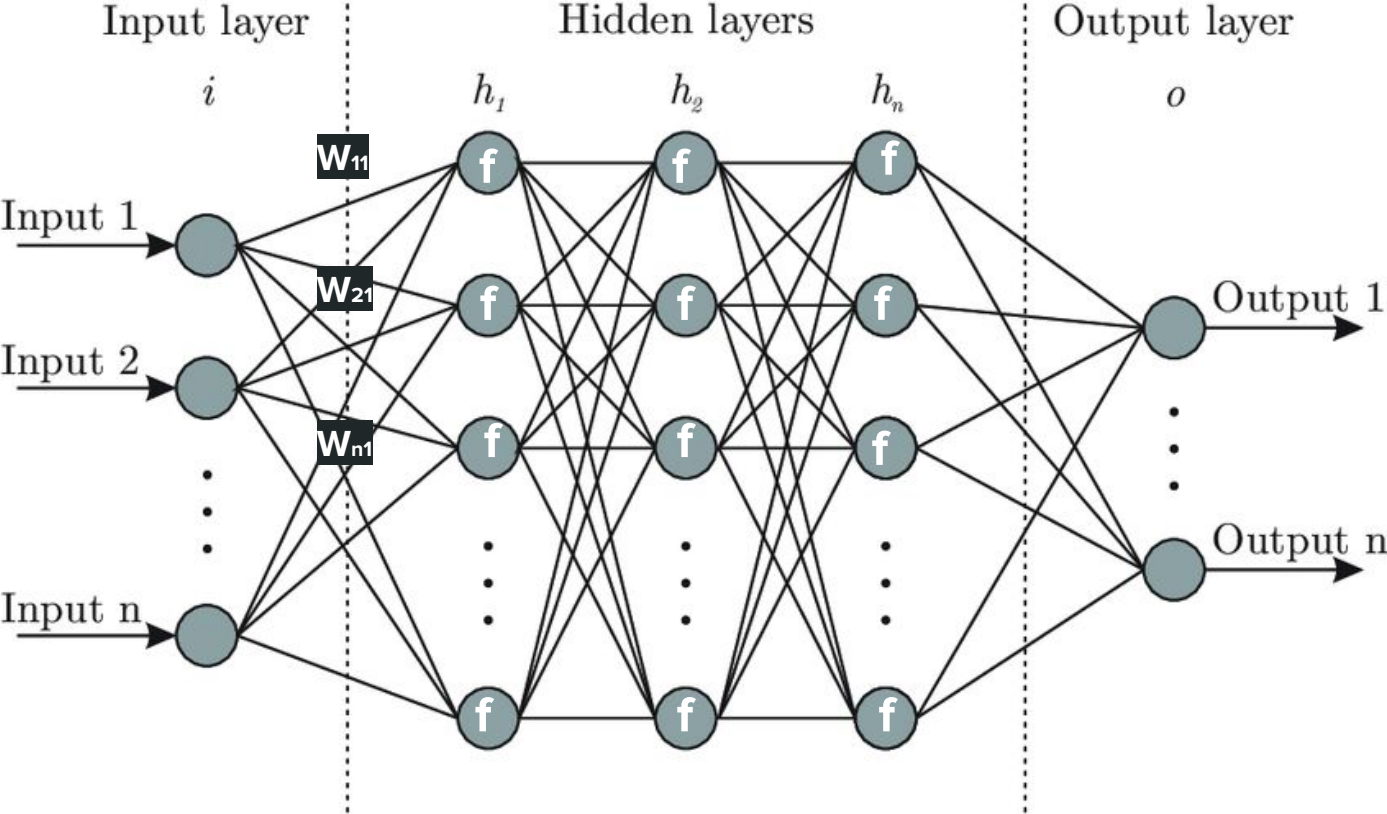


**THANK YOU**

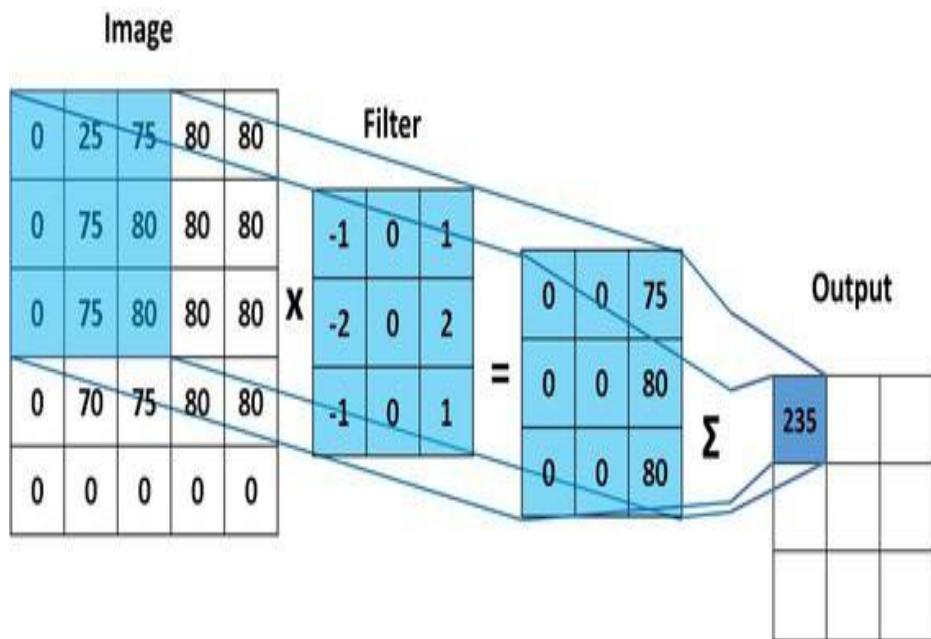
# Back-up Slides

# Brief introduction to Machine Learning

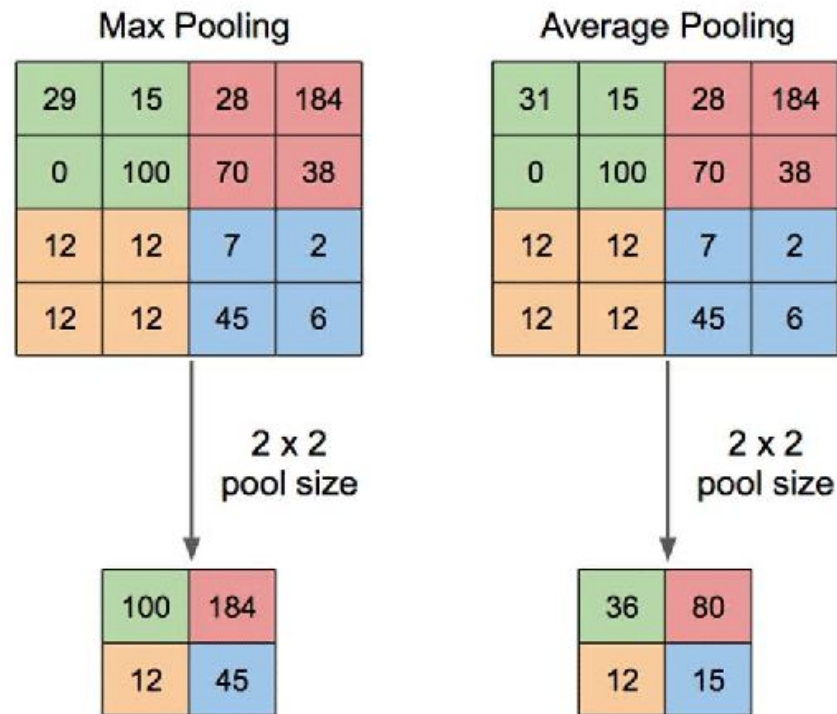
## Neural Networks



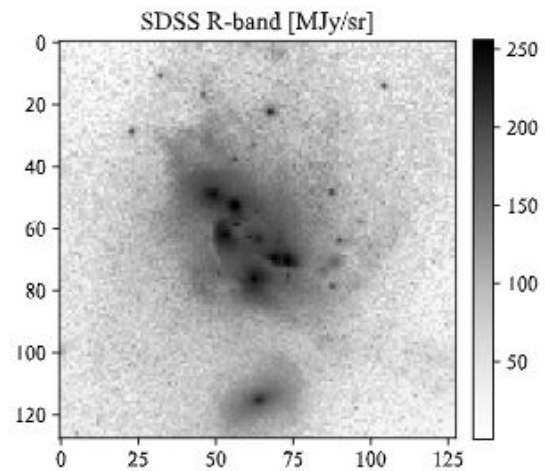
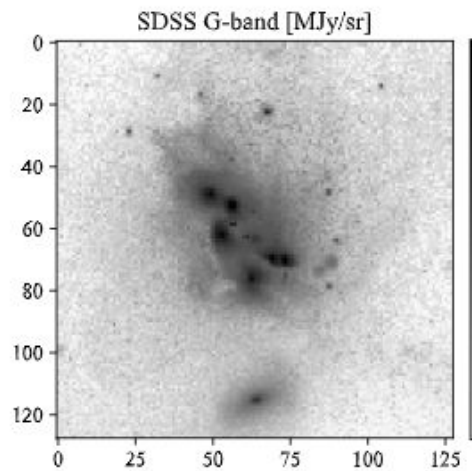
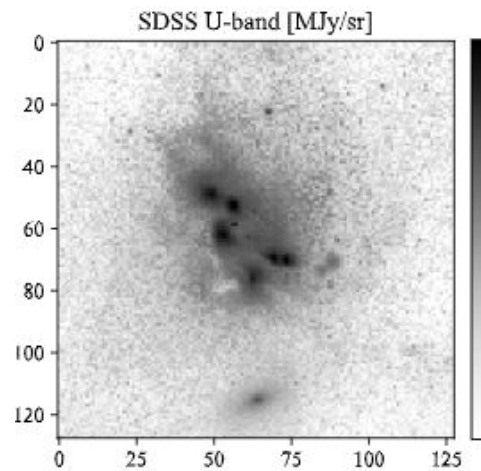
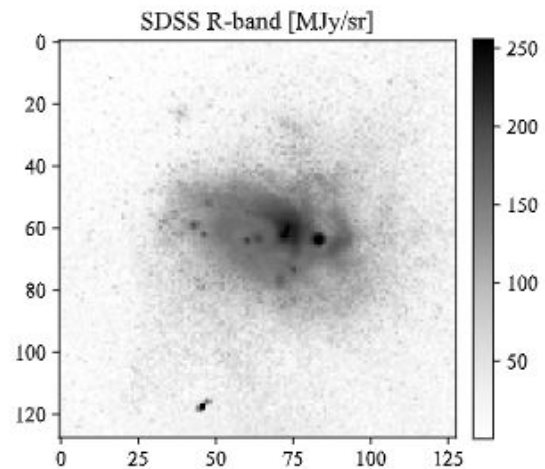
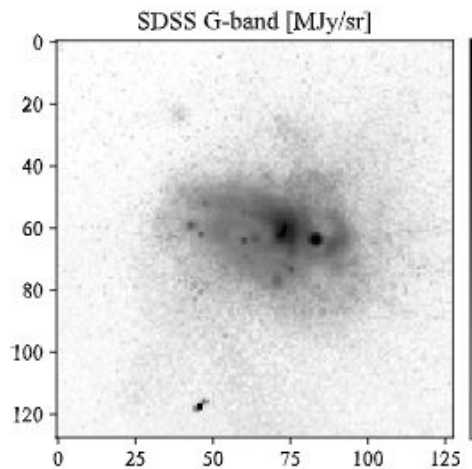
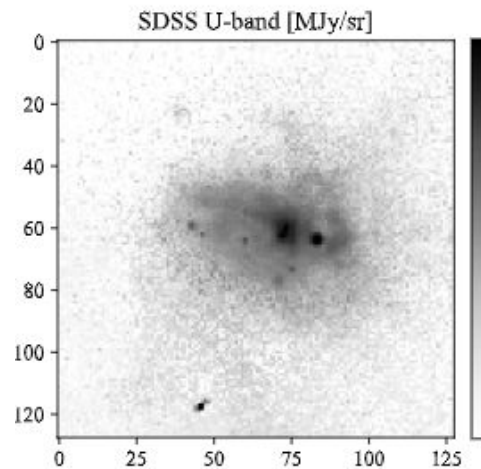
# Convolutional layers



# Pooling layers









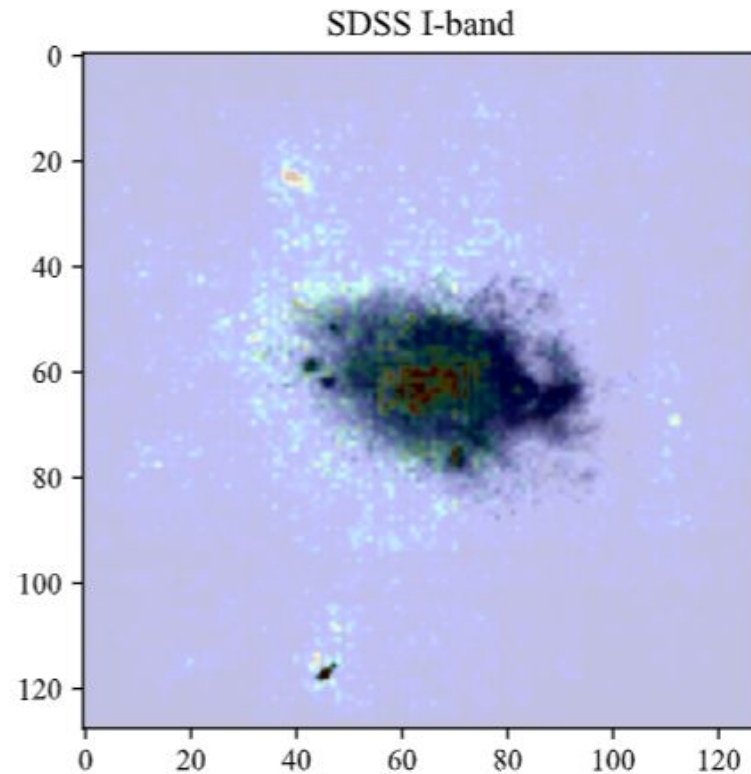
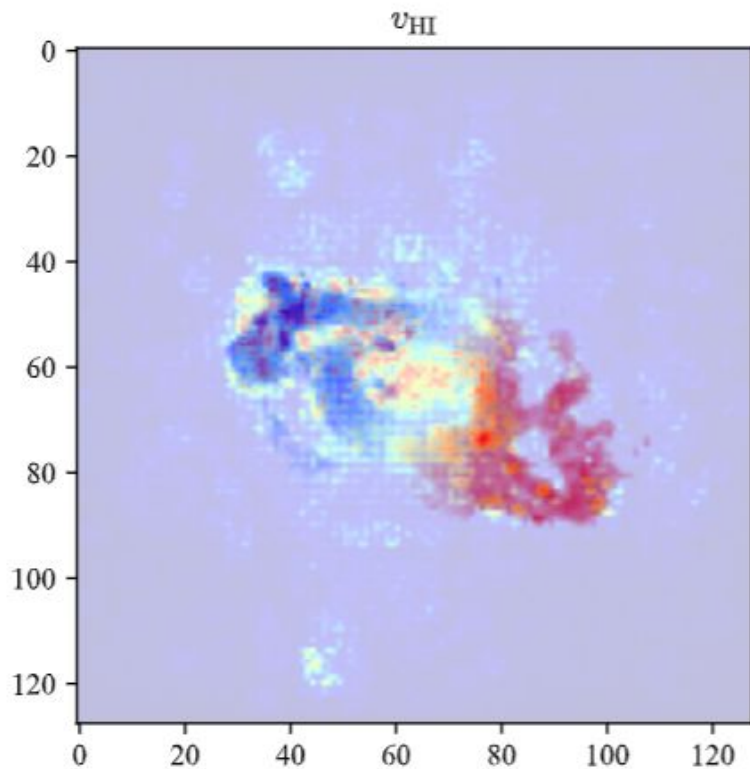
Layer	Details
2D convolution 2D max pooling Dropout Batch normalization	64 kernels, $5 \times 5$ px kernel size, 2 px stride, ReLU activation 2 px pooling 50% dropout fraction
2D convolution 2D max pooling Dropout Batch normalization	128 kernels, $5 \times 5$ px kernel size, 2 px stride, ReLU activation 2 px pooling 50% dropout fraction
2D convolution Batch normalization	256 kernels, $5 \times 5$ px kernel size, 2 px stride, ReLU activation
Dense Dropout Batch normalization	256 units, ReLU activation 50% dropout fraction
Dense Dropout Batch normalization	128 units, ReLU activation 50% dropout fraction
Dense Dropout Batch normalization	64 units, ReLU activation 50% dropout fraction
Dense (output)	20 units, linear activation

# Results

Understanding the results

$$S_{ij} \equiv \frac{\partial y}{\partial x_{ij}}$$

R = 6 kpc



# Results

## Understanding the results

$R = 48$  kpc

